

Fine Art/Graphic Communication 3D/Textiles A Level

This specification includes:

Art, craft and design, Fine art, Graphic communication, Textile design and Three-dimensional design. In this way students can decide which specification suits their skill set and interests. This allows students to create work which is best fitted to their university's entry requirements.

The creative AQA A Level leads into many creative industry disciplines, such as: Advertising, Animation, Archaeology, Architecture, Teaching, Art Therapy, Ceramic Design, Sculpture, Graphics, Computer Game Design, Conservation, Textile or Fashion Design, Art Technician, Display or Interior Design, Industrial Design, Film Production, Theatre Production. Such career choices will sometimes require students to complete a Diploma in Foundation Studies (Art and Design).

- Painting, drawing and working in a range of 2D mediums
- Textiles
- Print making
- Sculpture
- Installation
- Conceptual art
- ability to respond to an issue, concept or ideas
- historical and contemporary developments in the production of art as well as
- different styles and genres
- how images and artefacts relate to social, environmental, cultural and/or ethical
- contexts, and to the time and place in which they were created
- a working vocabulary and specialist terminology that is relevant to their chosen
- area of study.

Component 1 - Portfolio worth 60% of the total mark

Each student must include in their portfolio:

- a selection of thoughtfully presented work that demonstrates the breadth and depth of the course of study
- at least one extended collection of work or project, based on an idea, concept, theme or issue. This should demonstrate the student's ability to sustain work from an initial starting point to a realisation. It should include evidence of their ability to research and develop ideas and link their work in a meaningful way to relevant critical/contextual materials. Portfolios may also include:
- critical/contextual work, which could include written material such as journals, reviews, reflections and evaluations, annotations and historical background material. Evidence may be included from books, journals, moving images, photographs, digital presentations and the internet, as well as studies made during a residency, site, gallery or museum visit.
- sketchbooks, workbooks, journals. Alternatively, students may wish to present a series of related images mounted on sheets.
- where appropriate to the student's area of study, test pieces, samples, storyboards, models or maquettes.

Component 2 - Externally set assignment worth 40% of the total mark

These will consist of a choice of five questions to be used as starting points. Students are required to select one and will be provided with examination papers on 1 February. Following the preparatory period, students must complete 15 hours of unaided, supervised time. The first 3 hours of the supervised time must be consecutive. In the 15 hours students must produce a finished outcome or a series of related finished outcomes, informed by their preparatory work.

The student will develop skills and techniques depending on their chosen field of study.



In order to be successful you need to have a genuine passion for the subject. Although this course demands your time and commitment, we believe you will find the challenges rewarding and fulfilling. This subject provides the ideal platform for any student wishing to pursue the extensive career opportunities in the art and design or creative and visual arts field. It will also appeal to those students who have been successful at GCSE and wish to maintain a creative balance within their studies at A Level.

Entry Requirements

- Level 5 in GCSE Art preferred

OR

- a portfolio, 5 GCSEs at Level 5 or above including Level 5 in English